Savior Supreme The Eternal Son Colossians 1:17

What we see in Jesus and in the gospels is that in spite of ourselves, despite the fact that we have relegated God to some secondary role and we prefer creation to the Creator, despite the fact that we think we are smarter than God, despite the fact that we would rather drink dusty, stale water rather than living water, God is gracious and merciful, slow to anger, quick to save, abounding in love. We learn all these things about God because we see all these things in Jesus.

. Jesus is		all things
A.	Jesus has always been the	
В.	Jesus has always	in God's glory
2. Jes	sus holds everything	
A.	He set the	in place
В.	He sets our	in order

Jesus is before all things; he is preexistent; he is eternal; he is God in the flesh, and in him all things are being held together. It also means that whatever is going on your life right now, it hasn't surprised him. It hasn't caught him off guard. You might be in a panic about you, but Jesus is not. He is fully aware and fully able to be glorified in it. The gospel was revealed and entrusted to us so that we might know this about God, glorify Him with our lives, and enjoy Him forever.

Reflection

John Piper notes that we view God in the messes of our lives in two different ways. Some think that he is an ambulance driver, showing up after the accident and trying to figure out how to fix it or to pick up the pieces. God will pick up the pieces, but he knew about the mess before the mess. He didn't show up and wonder what to do. What we need to recognize is that sometimes the pain in our lives is God working preemptively. Instead of the ambulance driver, God is the surgeon. He will cut into you with the intention of healing. Consider the difficulties or circumstances of your life. Do you believe that Jesus is in the middle of it? Do you believe that he can bring healing through His cuts and that He can pick up the pieces of your mess? Trust Him tonight for those things, seek to know Him, and let Him hold everything together.